



BOY SCOUTS OF AMERICA
TROOP 179
FARMINGTON HILLS, MICHIGAN



Parents Helping at Camp

Dear Parents:

While we are making plans for summer camp this year many parents wonder how I can help. One way is to spend a few days at camp at the end of the week. By Wednesday many of the Scouts will be ready to advance in rank and in order to do this at camp we will need parents to sit on Boards of Review to ask the Scout some questions and help maintain the quality of our troop (the BSA requires that Boards be conducted by non-Scoutmasters).

Ray Kach (248-737-0786, rkach1@sbcglobal.net) is coordinating Boards of Review, so contact him if you have questions and to let him know that you're available. There is no experience needed to sit on a Board so any adult can do it, and it is a lot of fun to hear the responses of our Scouts and see them at the different levels.

Staying at camp (when coming to camp there are several choices, everything from the rugged to hotels): You can stay in camp with the Scouts, you need to bring a tent and will be able to stay in the Troop Staff area (with the other adults, no cost for this option); you can stay at the Family Camp Area where you need a tent, camper, or RV (best option if you will be bringing other children or pets, reservations for Family Camp is done at the camp directly (989) 544-2551); lastly there are plenty of hotels in the Clare area that several parents have stayed at. Meals at camp: the troop will pick up the cost of meals for parents participating in Boards of Review with the GOAT Patrol. If you have other children with you the troop is really not prepared or set up to feed them so you should make your own plans to make meals at family camp or in town.

Name(s): _____

Phone: _____

We will be staying: _____ Troop Campsite _____ Family Camp _____ In Town

Please mark X for the days you will be in camp & a B, L, or D in each day for the meals you will eat with the GOATs.						
Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday

Comments: _____

Please bring to a meeting and turn in to the Scoutmaster